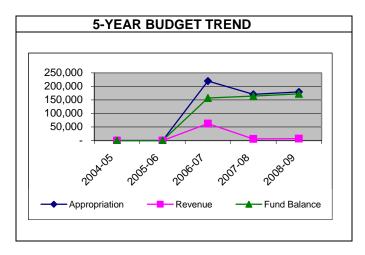
Redemption Maintenance

DESCRIPTION OF MAJOR SERVICES

The Redemption Maintenance special revenue fund was established to defray the costs of maintaining the redemption and tax-defaulted files, and the costs of administering and processing the claims for excess tax sale proceeds. Revenue includes unclaimed excess tax sale proceeds pursuant to Revenue and Taxation Code 4674.

There is no staffing associated with this budget unit.

BUDGET HISTORY



PERFORMANCE HISTORY

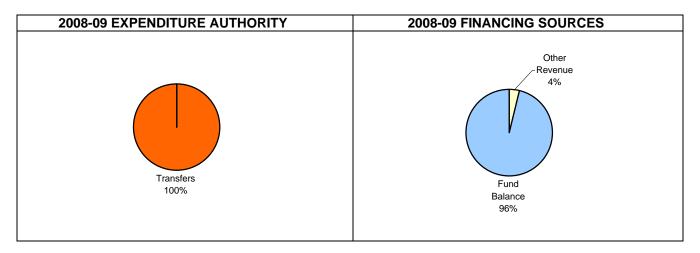
				2007-08		
	2004-05	2005-06	2006-07	Modified	2007-08	
	Actual	Actual	Actual	Budget	Estimate	
Appropriation	-	-	= '	170,606	-	
Departmental Revenue	3,090	5,246	7,332	6,068	7,786	
Fund Balance				164 538		

In accordance with Section 29009 of the State Government Code, the entire unreserved fund balance must be appropriated each year. Accordingly, expenditures in this fund are typically less than budget. The amount not expended is carried over to the subsequent year's budget.

Departmental revenue for 2007-08 is \$1,718 greater than the modified budget due to more interest revenue earned than anticipated.



ANALYSIS OF PROPOSED BUDGET



GROUP: Fiscal BUDGET UNIT: SDQ TTX
DEPARTMENT: Treasurer-Tax Collector/Public Administrator FUNC: General
FUND: Redemption Maintenance ACTIVITY: Finance

	2004-05 Actual	2005-06 Actual	2006-07 Actual	2007-08 Estimate	2007-08 Final Budget	2008-09 Proposed Budget	Change From 2007-08 Final Budget
Appropriation							
Transfers	-			<u> </u>	170,606	179,486	8,880
Total Appropriation	-	-	-	-	170,606	179,486	8,880
Departmental Revenue							
Use Of Money and Prop	3,090	5,246	7,332	7,786	6,068	7,162	1,094
Total Revenue	3,090	5,246	7,332	7,786	6,068	7,162	1,094
Fund Balance					164,538	172,324	7,786

Transfers of \$179,486 represent payments to the Treasurer-Tax Collector/Public Administrator's general fund budget unit of for salaries and benefits totaling \$68,452 and for services and supplies totaling \$111,034 for work related to the processing of excess tax sale proceeds.



THIS PAGE LEFT INTENTIONALLY BLANK